



(Bachelor of Science) (Undergraduate) (NEP-2020) B. Sc. (UG) Semester-I

Course Code	US01MACSC01	Title of the Course	Computer Fundamentals - I
Total Credits of the Course	4	Hours per Week	4

Course	To make students familiar with:
Objectives:	 To provide basic understanding of computer organization and problemsolving using algorithms and flowcharts. To impart knowledge on fundamental concepts of number systems. To provide knowledge on office automation tools.

Cours	Course Content		
Unit	Description	Weightage* (%)	
1.	 Basics of Computer Organization Meaning of the terms: hardware and software Block diagram of a simple computer Processor – function and major components Memory – function and types I/O devices – functions and examples Applications of computer technology Classification of Computer by data processed (Analog, Digital and Hybrid Computers) 	25	
2.	 Problem Solving Through Logic Development Introduction to flowcharts Introduction to algorithms Examples of problem solvingthrough flowcharts and algorithms 	25	
3.	 Number Systems and Codes Introduction to Binary codes / Nibble / Bit / Byte / Carry Bit / Parity Bit / Sign Bit / KB / MB / GB / TB / HB (etc) Introduction to the number systems: binary, octal, decimal and hexadecimal 	25	





	 Conversions: Binary, Decimal, Octal and Hexadecimal Binary Arithmetic : Addition, Subtraction (1's compliment and 2's compliment) Types of Codes : ASCII / BCD / EBCDIC / UniCode 	
4.	 Office Automation Tools- Word Processors Introduction to word processing Uses of word processors Creation, editing, and formatting of documents Global search & replacement of text Page layout and printing of a document Spelling checker, Tables, Templates, Advanced features Mail Merge 	25

Teaching-	Conventional method (classroom blackboard teaching), ICT.		
Learning	Courses for B. Sc. Computer Science programme are delivered through		
Methodology	classroom, laboratory work in a challenging, engaging, and inclusive manner that accommodates a variety of learning styles and tools		
	(PowerPoint presentations, audio visual resources, e-resources, seminars, workshops, models).		

Evalu	Evaluation Pattern		
Sr. No.	Details of the Evaluation	Weightage* (%)	
1.	Internal Continuous Assessment in the form of Class test/Internal Written test 15 Marks (30%), Quiz 15 Marks (30%) Active learning 05 Marks (10%), Home Assignments 05 Marks (10%), Class Assignments 05 Marks (10%), Attendance 05 Marks (10%) [Total 50 Marks (50%)].	50	
2.	Semester End Examination [Total 50 Marks (50%)].	50 %	





Course Outcomes: Having completed this course, the learner will be able to		
1.	Understand computer organization and problem solving using algorithms and flowcharts.	
2.	Impart knowledge on fundamental concepts of number systems.	
3.	Provide knowledge on office automation tools.	

Suggest	ted References:
Sr. No.	References
1.	Rajaraman V, Computer Fundamentals, Prentice-Hall of India Pvt. Ltd.(4 th Edition), 2003.
2.	P.K. Sinha, Priti Sinha, Computer Fundamentals, 6 th Edition, 2003.
3.	Tanenbaum A.S., Structured Computer Organization, Prentice-Hall of India Pvt. Ltd, 5th edition, 2005.
4.	R.G.Dromey, "How to Solve it by Computer", Pearson Education India, 2008.
5.	R.K. Taxali, PC Software for Windows 98 Made Simple, Mc Graw Hill Pub. 2017.
6.	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, "Introduction to Algorithms" 3 rd Edition, The MIT Press Cambridge, Massachusetts London, England, 2009.
7.	Steven S. Skiena, "The Algorithm Design Module", 2 nd Edition, Springer-Verlag London Limited, 2008.
8.	Donald E. Knuth, The Art of Computer Programming, Volume 1:Fundamental Algorithms, 3 rd Edition, Addison Wesley Longman, 1997.





(Bachelor of Science) (Undergraduate) (NEP-2020)			
B. Sc. (UG) Semester-I			
Course Code	US01MACSC02	Title of the Course	Practical Based on US01MACSC01
Total Credits of the Course	4	Hours per Week	8
Course Objectives:	 To provide basic understanding of computer organization and problem solving using algorithms and flowcharts. To impart knowledge on fundamental concepts of number systems. To provide knowledge on office automation tools. 		

Course	Course Content		
	Description	Weightage* (%)	
	Part-1 : Practical based on US01MACSC01 (Unit-1 and Unit-2)	50	
	Part-2 : Practical based on US01MACSC01 (Unit-3 and Unit-4)	50	

Teaching- Learning Methodology	Hands on training through required ICT tools.
Evaluation Patter	n

Sr.No	Details of the Evaluation	Weightage
1.	Internal Written / Practical Examination (As per CCSC R.6.8.3)	-
2.	Internal Continuous Assessment in the form of Practical, Viva-voce, Quizzes, Seminars, Assignments, Attendance (As per CCSC R.6.8.3)	-
3.	University Examination	100%

Course Outcomes: Having completed this course, the learner will be able to		
1.	Design algorithms and flowcharts.	
2. Able to use number systems and office automation tools.		





(Bachelor of Science) (Undergraduate) (NEP-2020) B. Sc. (UG) Semester-I

Course Code	US01MICSC01	Title of the Course	Computer Organization and Problem Solving
Total Credits of the Course	2	Hours per Week	2

Course	1. To provide basic understanding of computer organization.
Objectives:	2. To understand the concepts of algorithms and flowcharts.

Cours	Course Content			
Unit	Description	Weightage* (%)		
1.	 Basics of Computer Organization Meaning of the terms: hardware and software Block diagram of a simple computer Processor – function and major components Memory – function and types I/O devices – functions and examples Applications of computer technology Classification of Computer by data processed (Analog, Digital and Hybrid Computers) 	50		
2.	 Problem Solving Through Logic Development Introduction to flowcharts Introduction to algorithms Examples of problem solvingthrough flowcharts and algorithms 	50		

Teaching-	Material for this course will be presented using multiple teaching		
Learning	approaches: lecture and discussion, exploration and inquiry, cooperative		
Methodology	group work, demonstrations, and presentations		





Evaluation Pattern		
Sr. No.	Details of the Evaluation	Weightage
1	Internal Continuous Assessment in the form of Class test / Internal Written test 10 Marks (40%), Quiz 5 Marks (20%), Home Assignments 05 Marks (20%), Attendance 05 Marks (20%) [Total 25 Marks (100%)].	50%
2.	External Examination	50%

Сот	Course Outcomes: Having completed this course, the learner will be able to		
1.	Understand basics of computer organization.		
2.	Understand the concepts of algorithms and flowcharts.		

Sugges	Suggested References:		
Sr. No.	References		
1.	Rajaraman V, Computer Fundamentals, Prentice-Hall of India Pvt. Ltd.(4 th Edition), 2003.		
2.	Tanenbaum A.S., Structured Computer Organization, Prentice-Hall of India Pvt. Ltd, 5th edition, 2005.		
3.	P.K. Sinha, Priti Sinha, Computer Fundamentals, 6 th Edition, 2003.		
4.	R.G.Dromey, "How to Solve it by Computer", Pearson Education India, 2008.		
5.	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, "Introduction to Algorithms" 3 rd Edition, The MIT Press Cambridge, Massachusetts London, England, 2009.		
6.	Steven S. Skiena, "The Algorithm Design Module", 2 nd Edition, Springer-Verlag London Limited, 2008.		
7.	Donald E. Knuth, The Art of Computer Programming, Volume 1:Fundamental Algorithms, 3 rd Edition, Addison Wesley Longman, 1997.		





(Bachelor of Science) (Undergraduate) (NEP-2020)					
	B. Sc. (UG) Semester-I				
Course Code	US01MICSC02	Title of the Course	Practical Based on US01MICSC01		
Total Credits of the Course	2	Hours per Week	4		

Course	1. To impart knowledge on basic understanding of computer organization.
Objectives:	2. To impart fundamentals of using algorithms and flowcharts.

Course Content		
	Description	Weightage* (%)
	Practical based on US1MICSC01	100

Teaching- Learning MethodologyHands on training through required ICT tools.					
Evalu	Evaluation Pattern				
Sr. No.	Details of t	he Evaluation	Weightage		
1.	Internal Written / Practical Examination (As per CCSC R.6.8.3) -				
2.	Internal Continuous Assessment in the form of Practical, Viva-voce, Quizzes, Seminars, Assignments, Attendance (As per CCSC R.6.8.3)				
3.	University	Examination	100%		
Course Outcomes: Having completed this course, the learner will be able to					

1.	Design algorithms and flowcharts.
2.	Impart knowledge on basic understanding of computer organization.





(Bachelor of Science) (Undergraduate) (NEP-2020)				
	В	. Sc. (UG) Sem	ester-I	
Course Code	US01IDCSC01	Title of the Course	Basics of Computers-I	
Total Credits of the Course	2	Hours per Week	2	
Course Objectives:	 To provide bas To understand 	ic understanding the concepts of a	of computer organization. algorithms and flowcharts.	

Course Content		
Unit	Description	Weightage* (%)
1.	 Basics of Computer Organization Meaning of the terms: hardware and software Block diagram of a simple computer Processor – function and major components Memory – function and types I/O devices – functions and examples Applications of computer technology Classification of Computer by data processed (Analog, Digital and Hybrid Computers) 	50
2.	 Problem Solving Through Logic Development Introduction to flowcharts Introduction to algorithms Examples of problem solvingthrough flowcharts and algorithms 	50

Teaching-	Material for this course will be presented using multiple teaching
Learning	approaches: lecture and discussion, exploration and inquiry, cooperative
Methodology	group work, demonstrations, and presentations

Evaluation Pattern		
Sr.No	Details of the Evaluation	Weightage
1	Internal Continuous Assessment in the form of Class test / Internal Written test 10 Marks (40%), Quiz 5 Marks (20%), Home Assignments 05 Marks (20%), Attendance 05 Marks (20%) [Total 25 Marks (100%)].	50%
2.	External Examination	50%





Course Outcomes: Having completed this course, the learner will be able to	
1.	Understand basics of computer organization.
2.	Understand the concepts of algorithms and flowcharts.

Suggested References:		
Sr. No.	References	
1.	Rajaraman V, Computer Fundamentals, Prentice-Hall of India Pvt. Ltd.(4 th Edition), 2003.	
2.	Tanenbaum A.S., Structured Computer Organization, Prentice-Hall of India Pvt. Ltd, 5th edition, 2005.	
3.	P.K. Sinha, Priti Sinha, Computer Fundamentals, 6 th Edition, 2003.	
4.	R.G.Dromey, "How to Solve it by Computer", Pearson Education India, 2008.	
5.	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, "Introduction to Algorithms" 3 rd Edition, The MIT Press Cambridge, Massachusetts London, England, 2009.	
6.	Steven S. Skiena, "The Algorithm Design Module", 2 nd Edition, Springer-Verlag London Limited, 2008.	
7.	Donald E. Knuth, The Art of Computer Programming, Volume 1:Fundamental Algorithms, 3 rd Edition, Addison Wesley Longman, 1997.	





(Bachelor of Science) (Undergraduate) (NEP-2020) B. Sc. (UG) Semester-I

Course Code	US01IDCSC02	Title of the Course	Practical Based on US011DCSC01
Total Credits of the Course	2	Hours per Week	4
Course Objectives:	 To impart knowledge on basic understanding of computer organization. To impart fundamentals of using algorithms and flowcharts. 		

Course Content		
	Description	Weightage* (%)
	Practical based on US1IDCSC01	100

Teaching- Learning Methodology	Hands on training through required ICT tools.
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Evalu	nation Pattern	
Sr. No.	Details of the Evaluation	Weightage
1.	Internal Written / Practical Examination (As per CCSC R.6.8.3)	-
2.	Internal Continuous Assessment in the form of Practical, Viva-voce, Quizzes, Seminars, Assignments, Attendance (As per CCSC R.6.8.3)	-
3.	University Examination	100%

Cou	rse Outcomes: Having completed this course, the learner will be able to
1.	Design algorithms and flowcharts.
2. Impart knowledge on basic understanding of computer organization.	





(Bachelor of Science) (Undergraduate) (NEP-2020) B. Sc. (UG) Semester-I

Course Code	US01SECSC01	Title of the Course	Information Technology Fundamentals-I (ITF-I)
Total Credits of the Course	2	Hours per Week	2
Course Objectives:	 To understand To study the so 	the basic fundar	nentals of E-Commerce. an Information Technology

Course Content		
Unit	Description	Weightage* (%)
1.	 E-Commerce Introduction to E-Commerce Advantages and disadvantages of E-Commerce Classification by nature of transaction: B2B, B2C, C2C etc. Digital Signature, Payment Schemes Electronics Data Exchange Benefits to organizations, consumers, and society Limitations of EC, framework of EC, future of EC 	50
2.	 Social Impacts of IT Introduction Elements of Web (WWW, URL, webpage, web site, web servers, web browsers, HTML, search engines, etc.) Privacy, security and Integrity of Information Disaster Recovery Intellectual Property Rights Careers in IT 	50

Teaching-Learning	Multiple teaching approaches: lecture and discussion, exploration							
Methodology	and prese	inquiry,	cooperative	group	work,	demonstra	tions,	and
	prese	mations						





Evaluation Pattern		
Sr. No.	Details of the Evaluation	Weightage
1.	Internal Written / Practical Examination (As per CBCS R.6.8.3)	-
2.	Internal Continuous Assessment in the form of Practical, Viva-voce, Quizzes, Seminars, Assignments, Attendance (As per CBCS R.6.8.3)	-
3.	University Examination	100%

Course Outcomes: Having completed this course, the learner will be able to		
1.	Gain understanding of the basic fundamentals of E-Commerce.	
2.	Understand the social impacts of an Information Technology.	

Sugge	sted References:
Sr. No.	References
1.	Rajaraman V. : Introduction to Information Technology, Third Edition, Prentice-Hall Learning Private Limited, 2018.
2.	Elias. M. Awad, " Electronic Commerce", Prentice-Hall of India Pvt Ltd.